

Comenzile necesare generării listelor de mai jos, în funcție de sistemul de operare este:

Linux:

```
gcc -dM -E -</dev/null > ~/preprocessor_predefMacros.txt
```

Windows:

```
gcc -dM -E -<NUL > c:\Users\vlad\preprocessor_predefMacros.txt
```

Sunt prezentate **două liste de macro-uri predefinite:**

- folosind varianta gcc nativă (Linux)
- folosind varianta gcc portată prin MinGW (platformă Windows).

Lista macro-urilor predefinite ANSI C, folosind gcc nativ (Linux, Ubuntu x64)

```
#define __DBL_MIN_EXP__ (-1021)
#define __UINT_LEAST16_MAX__ 65535
#define __ATOMIC_ACQUIRE 2
#define __FLT_MIN__ 1.17549435082228750797e-38F
#define __UINT_LEAST8_TYPE__ unsigned char
#define __INTMAX_C(c) c ## L
#define __CHAR_BIT__ 8
#define __UINT8_MAX__ 255
#define __WINT_MAX__ 4294967295U
#define __ORDER_LITTLE_ENDIAN__ 1234
#define __SIZE_MAX__ 18446744073709551615UL
#define __WCHAR_MAX__ 2147483647
#define __GCC_HAVE_SYNC_COMPARE_AND_SWAP_1 1
#define __GCC_HAVE_SYNC_COMPARE_AND_SWAP_2 1
#define __GCC_HAVE_SYNC_COMPARE_AND_SWAP_4 1
#define __DBL_DENORM_MIN__ ((double)4.94065645841246544177e-324L)
#define __GCC_HAVE_SYNC_COMPARE_AND_SWAP_8 1
#define __GCC_ATOMIC_CHAR_LOCK_FREE 2
#define __FLT_EVAL_METHOD__ 0
#define __unix__ 1
#define __GCC_ATOMIC_CHAR32_T_LOCK_FREE 2
#define __x86_64__ 1
#define __UINT_FAST64_MAX__ 18446744073709551615UL
#define __SIG_ATOMIC_TYPE__ int
#define __DBL_MIN_10_EXP__ (-307)
#define __FINITE_MATH_ONLY__ 0
#define __GNUC_PATCHLEVEL__ 4
#define __UINT_FAST8_MAX__ 255
#define __DEC64_MAX_EXP__ 385
#define __INT8_C(c) c
#define __UINT_LEAST64_MAX__ 18446744073709551615UL
#define __SHRT_MAX__ 32767
#define __LDBL_MAX__ 1.18973149535723176502e+4932L
#define __UINT_LEAST8_MAX__ 255
#define __GCC_ATOMIC_BOOL_LOCK_FREE 2
#define __UINTMAX_TYPE__ long unsigned int
#define __linux 1
#define __DEC32_EPSILON__ 1E-6DF
#define __unix 1
#define __UINT32_MAX__ 4294967295U
#define __LDBL_MAX_EXP__ 16384
#define __WINT_MIN__ 0U
#define __linux__ 1
#define __SCHAR_MAX__ 127
#define __WCHAR_MIN__ (-__WCHAR_MAX__ - 1)
#define __INT64_C(c) c ## L
#define __DBL_DIG__ 15
#define __GCC_ATOMIC_POINTER_LOCK_FREE 2
#define __SIZEOF_INT__ 4
```



```

#define __GCC_ATOMI C_CHAR16_T_LOCK_FREE 2
#define __DEC64_MIN__ 1E-383DD
#define __WINT_TYPE__ unsigned int
#define __UINT_LEAST32_TYPE__ unsigned int
#define __SIZEOF_SHORT__ 2
#define __SSE__ 1
#define __LDBL_MIN_EXP__ (-16381)
#define __INT_LEAST8_MAX__ 127
#define __SSP__ 1
#define __SIZEOF_INT128__ 16
#define __LDBL_MAX_10_EXP__ 4932
#define __ATOMI C_RELAXED 0
#define __DBL_EPSILON__ ((double)2.22044604925031308085e-16L)
#define __LP64 1
#define __UINT8_C(c) c
#define __INT_LEAST32_TYPE__ int
#define __SIZEOF_WCHAR_T__ 4
#define __UINT64_TYPE__ long unsigned int
#define __INT_FAST8_TYPE__ signed char
#define __DBL_DECIMAL_DIG__ 17
#define __FXSR__ 1
#define __DEC_EVAL_METHOD__ 2
#define __UINT32_C(c) c ## U
#define __INTMAX_MAX__ 9223372036854775807L
#define __BYTE_ORDER__ __ORDER_LITTLE_ENDIAN__
#define __FLT_DENORM_MIN__ 1.40129846432481707092e-45F
#define __INT8_MAX__ 127
#define __UINT_FAST32_TYPE__ long unsigned int
#define __CHAR32_TYPE__ unsigned int
#define __FLT_MAX__ 3.40282346638528859812e+38F
#define __INT32_TYPE__ int
#define __SIZEOF_DOUBLE__ 8
#define __FLT_MIN_10_EXP__ (-37)
#define __INTMAX_TYPE__ long int
#define __DEC128_MAX_EXP__ 6145
#define __ATOMI C_CONSUME 1
#define __GNUC_MINOR__ 8
#define __UINTMAX_MAX__ 18446744073709551615UL
#define __DEC32_MANT_DIG__ 7
#define __DBL_MAX_10_EXP__ 308
#define __LDBL_DENORM_MIN__ 3.64519953188247460253e-4951L
#define __INT16_C(c) c
#define __STDC__ 1
#define __PTRDIFF_TYPE__ long int
#define __ATOMI C_SEQ_CST 5
#define __UINT32_TYPE__ unsigned int
#define __UINTPTR_TYPE__ long unsigned int
#define __DEC64_SUBNORMAL_MIN__ 0.000000000000001E-383DD
#define __DEC128_MANT_DIG__ 34
#define __LDBL_MIN_10_EXP__ (-4931)
#define __SIZEOF_LONG_LONG__ 8
#define __GCC_ATOMI C_LLONG_LOCK_FREE 2
#define __LDBL_DIG__ 18
#define __FLT_DECIMAL_DIG__ 9
#define __UINT_FAST16_MAX__ 18446744073709551615UL
#define __GNUC_GNU_INLINE__ 1
#define __GCC_ATOMI C_SHORT_LOCK_FREE 2
#define __UINT_FAST8_TYPE__ unsigned char
#define __ATOMI C_ACQ_REL 4
#define __ATOMI C_RELEASE 3

```

Lista macro-urilor predefinite ANSI C (MINGW32, Windows 7 64b)

```
#define __DBL_MIN_EXP__ (-1021)
#define __pentiumpro__ 1
#define __UINT_LEAST16_MAX__ 65535
#define __ATOMIC_ACQUIRE 2
#define __FLT_MIN__ 1.17549435082228750797e-38F
#define __UINT_LEAST8_TYPE__ unsigned char
#define __WIN32 1
#define __INTMAX_C(c) c ## LL
#define __CHAR_BIT__ 8
#define __UINT8_MAX__ 255
#define __WINT_MAX__ 65535
#define __ORDER_LITTLE_ENDIAN__ 1234
#define __SIZE_MAX__ 4294967295U
#define __WCHAR_MAX__ 65535
#define __GCC_HAVE_SYNC_COMPARE_AND_SWAP_1 1
#define __GCC_HAVE_SYNC_COMPARE_AND_SWAP_2 1
#define __GCC_HAVE_SYNC_COMPARE_AND_SWAP_4 1
#define __DBL_DENORM_MIN__ ((double)4.94065645841246544177e-324L)
#define __GCC_HAVE_SYNC_COMPARE_AND_SWAP_8 1
#define __GCC_ATOMIC_CHAR_LOCK_FREE 2
#define __FLT_EVAL_METHOD__ 2
#define __GCC_ATOMIC_CHAR32_T_LOCK_FREE 2
#define __UINT_FAST64_MAX__ 18446744073709551615ULL
#define __SIG_ATOMIC_TYPE__ int
#define __DBL_MIN_10_EXP__ (-307)
#define __FINITE_MATH_ONLY__ 0
#define __GNUC_PATCHLEVEL__ 1
#define __UINT_FAST8_MAX__ 255
#define __stdcall __attribute__((__stdcall__))
#define __DEC64_MAX_EXP__ 385
#define __INT8_C(c) c
#define __UINT_LEAST64_MAX__ 18446744073709551615ULL
#define __SHRT_MAX__ 32767
#define __LDBL_MAX__ 1.18973149535723176502e+4932L
#define __UINT_LEAST8_MAX__ 255
#define __GCC_ATOMIC_BOOL_LOCK_FREE 2
#define __UINTMAX_TYPE__ long long unsigned int
#define __DEC32_EPSILON__ 1E-6DF
#define __UINT32_MAX__ 4294967295U
#define __LDBL_MAX_EXP__ 16384
#define __WINT_MIN__ 0
#define __SCHAR_MAX__ 127
#define __WCHAR_MIN__ 0
#define __INT64_C(c) c ## LL
#define __DBL_DIG__ 15
#define __GCC_ATOMIC_POINTER_LOCK_FREE 2
#define __SIZEOF_INT__ 4
#define __SIZEOF_POINTER__ 4
#define __USER_LABEL_PREFIX__ _
#define __STDC_HOSTED__ 1
#define __WIN32 1
#define __LDBL_HAS_INFINITY__ 1
#define __FLT_EPSILON__ 1.19209289550781250000e-7F
#define __LDBL_MIN__ 3.36210314311209350626e-4932L
#define __DEC32_MAX__ 9.999999E96DF
#define __MINGW32__ 1
#define __INT32_MAX__ 2147483647
#define __SIZEOF_LONG__ 4
#define __UINT16_C(c) c
#define __DECIMAL_DIG__ 21
#define __LDBL_HAS_QUIET_NAN__ 1
#define __GNUC__ 4
```



```

#define __INT_FAST8_TYPE__ signed char
#define __fastcall__ attribute__((__fastcall__))
#define __DBL_DECIMAL_DIG__ 17
#define __DEC_EVAL_METHOD__ 2
#define __ORDER_BIG_ENDIAN__ 4321
#define __UINT32_C(c) c ## U
#define __INTMAX_MAX__ 9223372036854775807LL
#define __BYTE_ORDER__ __ORDER_LITTLE_ENDIAN__
#define __WINT__ 1
#define __FLT_DENORM_MIN__ 1.40129846432481707092e-45F
#define __INT8_MAX__ 127
#define __UINT_FAST32_TYPE__ unsigned int
#define __CHAR32_TYPE__ unsigned int
#define __FLT_MAX__ 3.40282346638528859812e+38F
#define __INT32_TYPE__ int
#define __SIZEOF_DOUBLE__ 8
#define __FLT_MIN_10_EXP__ (-37)
#define __INTMAX_TYPE__ long long int
#define __i386__ 1
#define __INTEGRAL_MAX_BITS__ 64
#define __DEC128_MAX_EXP__ 6145
#define __ATOMIC_CONSUME__ 1
#define __GNUC_MINOR__ 8
#define __UINTMAX_MAX__ 18446744073709551615ULL
#define __DEC32_MANT_DIG__ 7
#define __DBL_MAX_10_EXP__ 308
#define __LDBL_DENORM_MIN__ 3.64519953188247460253e-4951L
#define __INT16_C(c) c
#define __STDC__ 1
#define __PTRDIFF_TYPE__ int
#define __ATOMIC_SEQ_CST__ 5
#define __UINT32_TYPE__ unsigned int
#define __UINTPTR_TYPE__ unsigned int
#define __DEC64_SUBNORMAL_MIN__ 0.000000000000001E-383DD
#define __DEC128_MANT_DIG__ 34
#define __LDBL_MIN_10_EXP__ (-4931)
#define __SIZEOF_LONG_LONG__ 8
#define __GCC_ATOMIC_LLONG_LOCK_FREE__ 2
#define __LDBL_DIG__ 18
#define __FLT_DECIMAL_DIG__ 9
#define __UINT_FAST16_MAX__ 65535
#define __GNUC_GNU_INLINE__ 1
#define __GCC_ATOMIC_SHORT_LOCK_FREE__ 2
#define __UINT_FAST8_TYPE__ unsigned char
#define __ATOMIC_ACQ_REL__ 4
#define __ATOMIC_RELEASE__ 3
#define __declspec(x) __attribute__((x))

```